



**MINUTES
AUGUSTA TOWNSHIP
SPECIAL C.O.W.**

March 19, 2018

9:00 a.m. at the Municipal Office 3560 County Road 26

Present: Mayor Malanka
Deputy Mayor Buckler
Councillor Wynands
Councillor Conklin
Councillor Schapelhouman (joined meeting at 9:09am)

Staff Present: Ray Morrison, Annette Simonian, Mike Riberdy

CALL TO ORDER

Mayor Malanka called the meeting to order at 9:00 a.m.

APPROVAL OF AGENDA

Moved by Councillor Schapelhouman seconded by Deputy Mayor Buckler
BE IT RESOLVED THAT the Agenda for March 19, 2018 be adopted.

Carried

CLOSED SESSION AS PER SECTION 239 OF THE MUNICIPAL ACT 2001

Moved by Deputy Mayor Buckler, seconded by Councillor Wynands
BE IT RESOLVED THAT this Council move to a closed meeting at 7:58 pm, as per the Municipal Act c 25, S.O. 2001 section 239 (2) to discuss:

- Legal Advice – Commercial Tax Issue

Carried

RISE FROM COMMITTEE OF THE WHOLE IN CAMERA

Moved by Councillor Wynands, seconded by Deputy Mayor Buckler
BE IT RESOLVED THAT the closed session adjourned at 9:38am and that Council resumed the open meeting to report out.

Carried

REPORTING OUT OF CLOSED SESSION

Moved by Councillor Schapelhouman, seconded by Deputy Mayor Buckler
BE IT RESOLVED THAT the Council met in closed session to discuss
Legal Advice; and

Council:

✓ Shall now consider a resolution in open session
Carried

Moved by Councillor Wynands, seconded by Councillor Conklin
BE IT RESOLVED THAT the Council authorize the Mayor and CAO to enter
into a loan agreement with Gold in the Net.

Carried

BY-LAW TO CONFIRM PROCEEDINGS OF COUNCIL

Moved by Councillor Conklin seconded by Councillor Wynands
BE IT RESOLVED THAT By-Law No. 3352-2018 to confirm the proceedings
of Council at their meeting held on March 19, 2018 be read a first time, a
second time, a third time, and be enacted as read.

Carried

ADJOURNMENT

Moved by Councillor Wynands seconded by Councillor Conklin
BE IT RESOLVED THAT Council adjourn at 1:15pm. until March 26, 2018 at
6:30 p.m. or until the call of the Mayor subject to need.

Carried